

Summary: Difficulty: MODERATE, Distance: 12.6 miles, Ascent: 447m

Overview

A walk, initially through woodland, then along the lovely Hambleden Valley and passing through the villages of Hambleden, Fingest and Turville. There are fine views from the hills above Fingest and Turville.

TERRAIN: Good paths but some steep ascents.

START: Marlow Bottom, Valley Road (between 103 and 105)

FINISH: Stonor Village at junction of B480 and Park Lane

FOOD AND DRINK: Bovingdon Green: Royal Oak; Hambleden: Stag and Huntsman Inn; Skirmett: The Frog Inn; Fingest: Chequers Inn; Turville : Bull and Butcher

COMPLETING THIS STAGE: There are no buses to Stonor, so this stage is best completed as a series of circular walks.

Visit [Chiltern Way](#) for information and news. You can view a detailed map of this stage on [OS Maps](#) and follow it on the app. The next stage is [4 - Stonor to Sonning Common](#) – click to download.

For more detailed information on this stage and on the Chiltern Way we recommend the "Chiltern Way including the Berkshire Loop" book by Nick Moon available from the [Chiltern Society](#).

Route Description

1: Marlow Bottom

Coordinates: OSGB SU84538830 LatLon 51.5873,-.7812

Take the enclosed footpath heading west from Valley Road between 103 and 105. Cross a track and continue to a corner above a playing field, where you turn right. Continue in woodland, following white arrows, initially keeping right then moving further left, to a wooden post and white arrows where you go left up a bank to a bridleway. Turn left and continue to the B482 where you turn left then right, crossing into Seymour Court Lane.

2: Seymour Court Lane

Coordinates: OSGB SU84068833 LatLon 51.5876,-.7879

Take the no through road and where the road bends right leave it to the left on a bridleway and descend to a road. Cross straight over and continue uphill on an enclosed path. Turn right at the top, continuing on a wide track. Just past a five bar gate turn right on a bridleway to a road opposite the "Royal Oak" pub.

3: Bovingdon Green

Coordinates: OSGB SU83568702 LatLon 51.5759,-.7955

Turn right then left into Bovingdon Green and continue to a green triangle. Take the footpath right and continue on a broad track to an enclosed path. Continue forward ignoring a kissing gate on the right to woodland. Follow white arrows with fence on your right then forward on a descending path. Keep straight on at a dip, up a bank and then right at a wooden waymark post and white arrow. Follow white arrows, on a wide path then pass through woodland to a road.

4: Waypoint 4

Coordinates: OSGB SU82268656 LatLon 51.5720,-.8144

Cross into Pullingshill Wood shortly taking a right fork. Descend steeply following white arrows to an enclosed path. Continue to a road and turn right then left on a footpath into Homefield Wood. Follow a broad track in the valley bottom, for 0.7 miles (1.1km). On a right-hand bend look left for a Chiltern Way sign painted on a tree (a wooden waymark post may also be visible, surrounded by deep undergrowth). Turn left and follow the waymarked path uphill to a road. Turn right and continue for 170m to a footpath left.

5: Waypoint 5

Coordinates: OSGB SU80398681 LatLon 51.5744,-.8412

Take the footpath left to a gate. Follow the waymarked direction initially towards a house, then continue across the field to a kissing gate and on towards a barn. Join a road with the barn on your right and continue for 250m downhill to a left-hand bend where you bear right on a footpath. Continue with a hedge on your left through gates and across a cross path. Continue to a field corner and kissing gate. Go through the gate into the wood, right then immediately left and continue downhill for 500m on a wide track. At the bottom of hill turn right for 100m then left at a wooden post and continue across a playing field to a car park, where you turn right at a fingerpost. Cross the car park then turn left past the Stag and Huntsman pub and continue towards the church.

6: Hambleton

Coordinates: OSGB SU78398655 LatLon 51.5724,-.8702

With the church on your right continue around a right-hand bend. After 180m go through a kissing gate on your right. Continue in the direction shown by the fingerpost, crossing the field diagonally, with a hedge on your right and ignoring the gate on your right. Continue for the next 3.2km heading north along the right edge of the valley bottom, joining a road briefly at Colstrove Farm and crossing another road before reaching a road and buildings at the edge of Skirmett. Turn right uphill on the road for 180m taking the footpath left just before a left-hand bend. Go through a gate, keeping left with a rail fence on your right.

7: Skirmett

Coordinates: OSGB SU77679020 LatLon 51.6054,-.8799

At the end of the fence and before buildings, turn right on a wide track between rails. Go through a kissing gate and continue uphill to another kissing gate where you turn left. Continue uphill on a wide path and into woodland. Follow a good path through the woodland with occasional waymarks. Pass a park bench and continue to a five bar gate where you turn left. Continue to a gap next to a metal gate and pass through heading in the direction of the waymarks, across a field. Continue into woodland, bearing left to a stile and a fine view of Fingest. Follow the path along the top edge of the field and descend to a road, where you turn left into Fingest.

8: Fingest

Coordinates: OSGB SU77719110 LatLon 51.6134,-.8790

Continue past Fingest church on your right and the pub on your left and at a 30mph sign, go right to a gate. Continue on an enclosed footpath. On reaching woodland go left and continue through a gate and across a road. Continue with fence on your right around the lower slopes of Turville Hill to reach a kissing gate and open field. Descending across the slope to a kissing gate where you turn left, passing through a metal gate to Turville Village Green.

9: Turville

Coordinates: OSGB SU76769113 LatLon 51.6138,-.8927

Cross the green and take the road opposite between buildings (School Lane). At the top of the road and continue on the bridleway. Continue uphill for 750m, cross a road and follow the bridleway for a further 1.2km. You join a farm track at Southend Farm. Keep left at a fork in the track to reach a T-junction at Southend.

10: Southend

Coordinates: OSGB SU75218980 LatLon 51.6021,-.9155

Turn left on the road and after 160m turn right at a fingerpost on a footpath initially along a track. After 480m take a waymarked track on your left. This path traverses the left-side of a dry valley across from Stonor House. Leave the park through a kissing gate in the deer fence and turn left along the B480 to the junction with Park Lane.

11: Finish - Stonor

Coordinates: OSGB SU73668876 LatLon 51.5929,-.9381

We hope you have had a good walk. We are committed to making the Chiltern Way as enjoyable as possible, so if you feel we could improve the directions or you came across any path problems, please contact us directly by e-mail: office@chilternsociety.org.uk.

